Senate Bill No. 288

CHAPTER 13

An act to amend Section 12716 of the Government Code, relating to gaming, making an appropriation therefor, and declaring the urgency thereof, to take effect immediately.

[Approved by Governor March 28, 2006. Filed with Secretary of State March 28, 2006.]

LEGISLATIVE COUNSEL'S DIGEST

SB 288, Battin. Gaming.

(1) Existing law requires each county that administers grants from the Indian Gaming Special Distribution Fund to provide an annual report to the Legislature by April 1 of each year, detailing the specific projects funded by all grants in that county's jurisdiction.

This bill would instead require that report to be provided by October 1 of each year to the Chairperson of the Joint Legislative Budget Committee, the chairpersons of the Senate and Assembly committees on governmental organization, and the California Gambling Control Commission. The bill would also make technical, nonsubstantive changes to that provision of law

(2) Existing law authorizes funds within the Indian Gaming Special Distribution Fund to be used to provide grants to local government agencies impacted by tribal gaming, among other purposes.

This bill would appropriate \$20,000,000 from the Indian Gaming Special Distribution Fund for grants for local government agencies, as specified. The bill would also make a statement of intent that this appropriation be used for workload associated with specified Indian gaming compacts.

This bill would declare that it is to take effect immediately as an urgency statute.

Appropriation: yes.

The people of the State of California do enact as follows:

SECTION 1. Section 12716 of the Government Code is amended to read:

12716. Each county that administers grants from the Indian Gaming Special Distribution Fund shall provide an annual report to the Chairperson of the Joint Legislative Budget Committee, the chairpersons of the Senate and Assembly committees on governmental organization, and the California Gambling Control Commission by October 1 of each

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year detailing the specific projects funded by all grants in the county's jurisdiction in the previous fiscal year, including amounts expended in that fiscal year, but funded from appropriations in prior fiscal years. The report shall provide detailed information on the following:

- (a) The amount of grant funds received by the county.
- (b) A description of each project that is funded.
- (c) A description of how each project mitigates the impact of tribal gaming.
 - (d) The total expenditures for each project.
- (e) All administrative costs related to each project, excluding the county's administrative fee.
 - (f) The funds remaining at the end of the fiscal year for each project.
- (g) An explanation regarding how any remaining funds will be spent for each project, including the estimated time for expenditure.
- (h) A description of whether each project is funded once or on a continuing basis.
- SEC. 2. The sum of twenty million dollars (\$20,000,000) is hereby appropriated from the Indian Gaming Special Distribution Fund, in augmentation of Item 0855-101-0367 of Section 2.00 of the Budget Act of 2005, to provide for grants to local government agencies pursuant to Section 12715 of the Government Code.
- SEC. 3. It is the intent of the Legislature that the funds appropriated in Section 2 of this act be used for the workload associated with compacts ratified pursuant to Section 12012.25 of the Government Code.
- SEC. 4 This act is an urgency statute necessary for the immediate preservation of the public peace, health, or safety within the meaning of Article IV of the Constitution and shall go into immediate effect. The facts constituting the necessity are:

It is necessary that local government agencies have immediate access to the funds appropriated by this act in order to address the impacts of tribal gaming.